Round Robin Format

Match schedule & recording your scores

Depending on time available and courts available scoring can be either first to a certain number of games, first to a certain number of points, or whoever is in the lead after a certain amount of time is the winner etc. (3 for a win, 2 for a draw, 1 for a loss)

Player 1 v 2: Player 2 v 3: Player 1 v 3:

	Player 1	Player 2	Player 3	TOTAL
Player 1	cant play yourself!	Put score for player 1 against player 2 here	Put score for player 1 against player 3 here	Put player 1s total here
Player 2	Put score for player 2 against player 1 here	cant play yourself!	Put score for player 2 against player 3 here	Put player 2s total here
Player 3	1	Put score for player 3 against player 2 here	cant play yourself!	Put player 3s total here

Example of scorecard

Player 1(John) v 2 (Mary): Score 12 v 7 Player 2(Mary) v 3 (Ian): Score 3 v 9 Player 1(John) v 3 (Ian): Score 4 v 4

	1) John	2) Mary	3) Ian	TOTAL
1) John	cant play yourself!	12	4	16
2) Mary	7	cant play yourself!	3	10
3) Ian	4	9	cant play yourself!	13

Have students use copy books / whiteboards to draw out their own scorecards

	1)	2)	3)	TOTAL
1)	cant play yourself!			
2)		cant play yourself!		
3)			cant play yourself!	

Example of schedule:

A class of 30 students:

Primary school - only cones / no nets or barrier tape: Set up matches that all players are playing, so 15 'micro tennis' courts. Divide students into small groups depending on time available. Everyone plays each player in their group. Use the drawcards below to organise how much time to allot to matches – for example (as per group of 6 drawcard) group of 6 people playing on 3 courts is 5 rounds – so divide the amount of time available by 5 and fill in the times next to the matches.

Primary/Secondary with mini nets/barrier tape courts: 3 mini nets or 3 red/badminton courts with barrier tape – Divide students into 6 groups of 5, Everyone gets 4 games, groups double up on courts and take turns playing. For example:

Court 1:	Court 2:
Group 1 Player 1 v Player 2	Group 3 Player 1 v Player 2
Group 2 Player 1 v Player 2	Group 4 Player 1 v Player 2
Group 1 Player 3 v Player 4	Group 3 Player 3 v Player 4
Group 2 Player 3 v Player 4	Group 4 Player 3 v Player 4
Group 1 Player 1 v Player 5	Group 3 Player 1 v Player 5

etc as per Round Robin Drawcard for 5 players.

Then divide up the time available by the matches to be played, and decide on scoring system (ie. Proper scoring completed games only count, proper scoring whoever is in the lead in a game at the end of the time wins, tiebreak scoring, or simple 1,2,3,4,5)

Primary/Secondary with tennis courts: Divide up the class into groups based on court space (with an average of thirty per class depending on court space it would probably be better for PE to play in the half court as per page 3, but after school clubs/smaller groups could be encouraged to play full court). Use round robin score cards to record scores so for example a school with 3 full tennis courts (playing in the half court):

6 groups of 5 on 3 full courts divided in half – 1 group of 5 per half court.

Ct 1	Ct 2	Ct 3	Ct 4	Ct 5	Ct 6	Time
1v2	1v2	1v2	1v2	1v2	1v2	10am
3v4	3v4	3v4	3v4	3v4	3v4	10.10am

Round-robin timed event Drawcard 3 people

3 people

3 people						
				TOTAL		
1						
2						
3						

1 court	Time
1 v 2	
2 v 3	
1 v 3	

3 people

		TOTAL
1		
2		
3		

1 court	Time
1 v 2	
2 v 3	
1 v 3	

		TOTAL
1		
2		
3		

1 court	Time
1 v 2	
2 v 3	
1 v 3	

Round-robin timed event Drawcard 4 people

4 people

· beabie			
			TOTAL
1			
2			
3			
4			

1 court	Time
1 v 2	
3 v 4	
1 v 3	
2 v 4	
1 v 4	
2 v 3	

2 courts		Time
1 v 2	3 v 4	
1 v 3	2 v 4	
1 v 4	2 v 3	

			TOTAL
1			
2			
3			
4			

1 court	Time
1 v 2	
3 v 4	
1 v 3	
2 v 4	
1 v 4	
2 v 3	

2 courts		Time
1 v 2	3 v 4	
1 v 3	2 v 4	
1 v 4	2 v 3	

Round-robin timed event Drawcard 5 people

			TOTAL
1			
2			
3			
4			
5			

1 court	Time
1 v 2	
3 v 4	
1 v 5	
2 v 3	
4 v 5	
1 v 3	
2 v 4	
3 v 5	
1 v 4	
2 v 5	

2 courts		Time
1 v 2	3 v 4	
1 v 5	2 v 3	
4 v 5	1 v 3	
2 v 4	3 v 5	
1 v 4	2 v 5	

Round-robin timed event Drawcard

6 people

				TOTAL
1				
2				
3				
4				
5				
6				

1 court	Time
1 v 2	
3 v 4	
5 v 6	
1 v 3	
2 v 5	
4 v 6	
1 v 4	
2 v 3	
4 v 5	
1 v 6	
2 v 4	
3 v 5	
1 v 5	
2 v 6	
3 v 6	

2 courts		Time
1 v 2	3 v 4	
5 v 6	1 v 3	
2 v 5	4 v 6	
1 v 4	2 v 3	
4 v 5	1 v 6	
2 v 4	3 v 5	
1 v 5	2 v 6	
3 v 6		

3 courts			Time
1 v 2	3 v 4	5 v 6	
1 v 3	2 v 5	4 v 6	
1 v 4	2 v 6	3 v 5	
1 v 5	2 v 4	3 v 6	
1 v 6	2 v 3	4 v 5	

Round-robin timed event Drawcard

7 people

, beable				
				TOTAL
1				
2				
3				
4				
5				
6				
7				

1 court	Time
1 v 2	
3 v 4	
5 v 6	
1 v 7	
2 v 3	
4 v 5	
6 v 7	
1 v 3	
2 v 4	
5 v 7	
1 v 4	
3 v 6	
1 v 5	
2 v 6	
3 v 7	
1 v 6	
2 v 5	
4 v 7	
2 v 7	
3 v 5	
4 v 6	

2 courts		Time
1 v 2	3 v 4	
5 v 6	1 v 7	
2 v 3	4 v 5	
6 v 7	1 v 3	
2 v 4	5 v 7	
1 v 4	3 v 6	
1 v 5	2 v 6	
3 v 7	1 v 6	
2 v 5	4 v 7	
2 v 7	3 v 5	
4 v 6		

3 courts			Time
1 v 2	3 v 4	5 v 6	
1 v 7	2 v 3	4 v 5	
6 v 7	1 v 3	2 v 4	
5 v 7	1 v 4	3 v 6	
1 v 5	2 v 6	3 v 7	
1 v 6	2 v 5	4 v 7	
2 v 7	3 v 5	4 v 6	

Round-robin timed event Drawcard 8 people

					TOTAL
1					
2					
3					
4					
5					
6					
7					
8					

2 courts		Time
1 v 2	3 v 4	
5 v 6	7 v 8	
1 v 3	2 v 4	
5 v 7	6 v 8	
1 v 4	2 v 3	
5 v 8	6 v 7	
1 v 5	2 v 6	
3 v 7	4 v 8	
1 v 6	2 v 5	
3 v 8	4 v 7	
1 v 7	2 v 8	
3 v 5	4 v 6	
1 v 8	2 v 7	
3 v 6	4 v 5	

3 courts			Time
1 v 2	3 v 4	5 v 6	
7 v 8	1 v 3	2 v 4	
5 v 7	6 v 8	1 v 4	
2 v 3	5 v 8	6 v 7	
1 v 5	2 v 6	3 v 7	
4 v 8	1 v 6	2 v 5	
1 v 7	2 v 8	3 v 5	
4 v 6	1 v 8	2 v 7	
3 v 6	4 v 5		
3 v 8	4 v 7		

4 courts				Time
1 v 2	3 v 4	5 v 6	7 v 8	
1 v 3	2 v 4	5 v 7	6 v 8	
1 v 4	2 v 3	5 v 8	6 v 7	
1 v 5	2 v 6	3 v 7	4 v 8	
1 v 6	2 v 5	3 v 8	4 v 7	
1 v 7	2 v 8	3 v 5	4 v 6	
1 v 8	2 v 7	3 v 6	4 v 5	

Round-robin timed event Drawcard

9 people

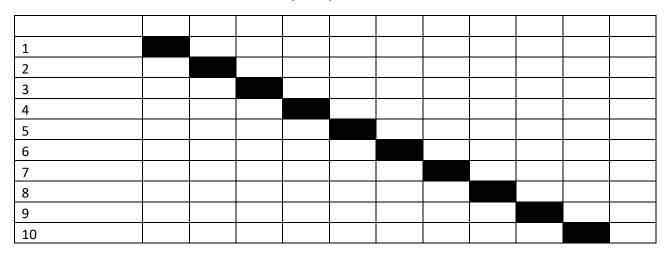
						TOTAL
1						
2						
3						
4						
5						
6						
7						
8					·	
9						

2 courts		Time
1 v 2	3 v 4	
5 v 9	7 v 8	
1 v 9	2 v 3	
4 v 5	6 v7	
8 v 9	1 v 3	
2 v 5	4 v 6	
7 v 9	1 v 5	
2 v 6	3 v 8	
5 v 8	1 v 4	
3 v 7	6 v 9	
1 v 6	2 v 7	
3 v 5	4 v 8	
1 v 7	2 v 8	
3 v 6	4 v 9	
1 v 8	2 v 9	
4 v 7	5 v 6	
3 v 9	5 v 7	
6 v 8	2 v 4	

3 cts			Time
1 v 2	3 v 4	5 v 9	
7 v 8	1 v 9	2 v 3	
4 v 5	6 v 7	8 v 9	
1 v 3	2 v 5	4 v 6	
7 v 9	1 v 5	2 v 6	
2 v 4	6 v 8	5 v 7	
3 v 9	5 v 6	4 v 7	
2 v 9	1 v 8	3 v 7	
4 v 9	3 v 6	2 v 8	
1 v 7	4 v 8	3 v 5	
3 v 8	1 v 4	6 v 9	
5 v 8	1 v 6	2 v 7	

4 cts				Time
1 v 2	3 v 4	5 v 9	7 v 8	
1 v 9	2 v 3	4 v 5	6 v 7	
8 v 9	1 v 3	2 v 5	4 v 6	
7 v 9	1 v 5	2 v 6	3 v 8	
5 v 8	1 v 4	3 v 7	6 v 9	
1 v 6	2 v 7	3 v 5	4 v 8	
1 v 7	2 v 8	3 v 6	4 v 9	
1 v 8	2 v 9	4 v 7	5 v 6	
3 v 9	5 v 7	6 v 8	2 v 4	

Round-robin timed event Drawcard



3 cts			Time
1 v 2	3 v 4	5 v 6	
7 v 8	9 v 10	2 v 3	
4 v 5	6 v 7	8 v 9	
1 v 10	2 v 5	4 v 7	
1 v 3	6 v 9	5 v 10	
2 v 7	1 v 4	3 v 8	
5 v 9	6 v 10	2 v 4	
1 v 5	6 v 8	7 v 9	
7 v 10	1 v 6	3 v 5	
4 v 8	3 v 10	2 v 9	
1 v 7	5 v 8	2 v 6	
3 v 9	4 v 10	1 v 8	
1 v 9	3 v 7	2 v 8	
4 v 6	8 v 10	5 v 7	
3 v 6	4 v 9	2 v 10	

4 cts				Time
1 v 2	3 v 4	5 v 6	7 v 8	
9 v 10	2 v 3	4 v 5	6 v 7	
8 v 9	1 v 10	2 v 5	4 v 7	
1 v 3	6 v 9	8 v 10	2 v 7	
1 v 4	3 v 8	5 v 9	6 v 10	
1 v 5	2 v 4	6 v 8	7 v 9	
7 v 10	1 v 6	3 v 5	4 v 8	
3 v 10	2 v 9	1 v 7	5 v 8	
2 v 6	3 v 9	4 v 10	1 v 8	
1 v 9	3 v 7	2 v 8	4 v 6	
5 v 10	3 v 6	4 v 9	5 v 7	

5 cts					Time
1 v 2	3 v 4	5 v 6	7 v 8	9 v 10	
1 v 10	2 v 3	4 v 5	6 v 7	8 v 9	
1 v 3	2 v 5	4 v 7	6 v 9	8 v 10	
1 v 4	2 v 7	3 v 8	5 v 9	6 v 10	
1 v 5	2 v 4	6 v 8	7 v 9	3 v 10	
1 v 6	3 v 5	4 v 8	7 v 10	2 v 9	
1 v 7	2 v 6	3 v 9	4 v 10	5 v 8	
1 v 9	3 v 7	2 v 8	4 v 6	5 v 10	
1 v 8	2 v 10	3 v 6	4 v 9	5 v 7	